



OBERYN MARTELL

RED VIPER



EXPERT DUELIST

Each time this unit performs a Melee Attack, before rolling Attack Dice, choose 1:

- This Attack deals +1 Wound.
- Target 1 Infantry Attachment in the Defender's unit and roll a die. On a 5+, destroy that Attachment.



VIPER'S FANGS

When Attacking enemies that have not Activated this Round, the Defender becomes **Vulnerable** and **Weakened**.

